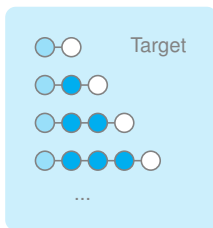
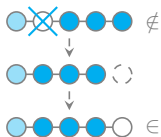


What do you do
if a computational object fails a specification?

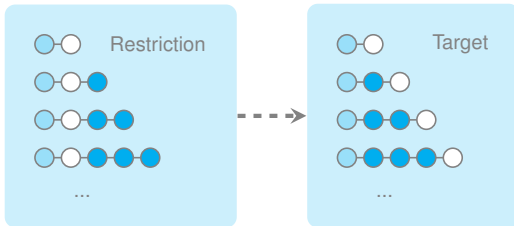


Over finite words and regular specifications:

1. **Non-deterministic** finite automata
2. **Deterministic** finite automata

“Regular repair of specifications”, in LICS 2011.

What do you do
if a computational object fails a specification?



Over finite words and regular specifications:

1. **Non-deterministic** finite automata
2. **Deterministic** finite automata

“Regular repair of specifications”, in LICS 2011.

At what **rate** do we need to repair each word in the **worst case**?

Asymptotic cost

$$\lim_{n \rightarrow \infty} \sup \left\{ \underbrace{\frac{\text{cost}(w, T)}{|w|}}_{\text{normalized cost}} \mid w \in R, |w| \geq n \right\}$$

Example

$$\begin{array}{ccc} R : (aa)^* & T : (ab)^* & \rightarrow 1/2 \\ (a a)^N & \dashrightarrow (a b)^N & \end{array}$$

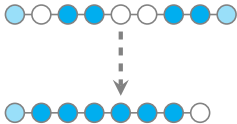
$$\begin{array}{ccc} R : a^+ b^+ & T : a^+ c^+ & \rightarrow 1 \\ a b^N & \dashrightarrow a c^N & \end{array}$$

At what **rate** do we need to repair each word in the **worst case**?

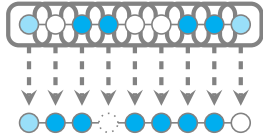
Asymptotic cost

Different ways of repairing:

Arbitrary



Streaming



At what **rate** do we need to repair each word in the **worst case**?

Asymptotic cost

Example

$$R: (a + b) x^* (a^* + b^*)$$

$$T: a x^* a^* + b x^* b^*$$

Arbitrary $\rightarrow 0$

b x x x x a a a a
↓
a x x x x a a a a

Streaming $\rightarrow 1$

b x x x x b b b b
↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓
a x x x x a a a a

We study how to compute the **asymptotic cost** of two regular languages

1. The asymptotic cost is **rational** and can be effectively computed.
2. **First algorithm** to compute the asymptotic cost:
 - ▶ Distance automata and their determinization.
 - ▶ Cycle analysis.
3. **Streaming** asymptotic cost.
 - ▶ Reduction to mean-payoff games.
 - ▶ Complexity in PTIME.

We study how to compute the **asymptotic cost** of two regular languages

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The cost of traveling between languages

Cristian Riveros

Michael Benedikt

Gabriele Puppis

University of Oxford

ICALP 2011

Outline

Setting

Edit distance automata

Determinization

Asymptotic Cost

Outline

Setting

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Repairability over regular languages

- Σ and Δ are alphabets.
- Two regular languages:
 - ▶ R (Restriction) over Σ^* , and
 - ▶ T (Target) over Δ^* .
- R and T are given by:
 - ▶ **Deterministic** finite automata (DFA), or
 - ▶ **Non-deterministic** finite automata (NFA).

In this talk, all automata are trim.

Repairability using edit operations

Edit operations: **deletion**, **insertion**, and **relabeling**.



- All operations have cost equal to 1.

Definition

For words u, v and language T :

$\text{dist}(u, v)$ = shortest sequence of operations that transform u into v

$\text{dist}(u, T)$ = $\min_{v \in T} \{ \text{dist}(u, v) \}$

Both computable in PTIME
(Wagner and Fisher 1974, Wagner 1974).

Asymptotic cost

Definition

$$\mathbf{A}(R, T) = \lim_{n \rightarrow \infty} \sup \left\{ \underbrace{\frac{\text{dist}(w, T)}{|w|}}_{\text{normalized cost}} \mid w \in R, |w| \geq n \right\}$$

Example

$$\begin{array}{l} R : (aa)^* \\ (a a)^N \end{array} \quad \dashrightarrow \quad \begin{array}{l} T : (ab)^* \\ (a b)^N \end{array} \quad \mathbf{A}(R, T) = 1/2$$

$$\begin{array}{l} R : a^+ b^+ \\ a b^N \end{array} \quad \dashrightarrow \quad \begin{array}{l} T : a^+ c^+ \\ a c^N \end{array} \quad \mathbf{A}(R, T) = 1$$

Asymptotic cost

Definition

$$\mathbf{A}(R, T) = \lim_{n \rightarrow \infty} \sup \left\{ \underbrace{\frac{\text{dist}(w, T)}{|w|}}_{\text{normalized cost}} \mid w \in R, |w| \geq n \right\}$$

The asymptotic cost $\mathbf{A}(R, T)$ of regular languages R and T :

- always exists.
- is between 0 and 1.

In this [talk](#):

We focus on how to compute $\mathbf{A}(\Sigma^*, T)$ where $R = \Sigma^*$.

Outline

Setting

Edit distance automata

Determinization

Asymptotic Cost

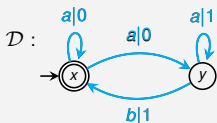
Distance automata

Definition

A **distance automaton** \mathcal{D} is a non-deterministic finite automaton with transitions **labeled with cost** in $\mathbb{N} \cup \{\infty\}$.

$$\mathcal{D} : \Sigma^* \rightarrow \mathbb{N} \cup \{\infty\}$$

Example



$$w = a a b$$

$$\rho_1 : x \xrightarrow{a|0} y \xrightarrow{a|1} y \xrightarrow{b|1} x \quad \text{cost}(\rho_1) = 2$$

$$\rho_2 : x \xrightarrow{a|0} x \xrightarrow{a|0} y \xrightarrow{b|1} x \quad \text{cost}(\rho_2) = 1$$

$$\mathcal{D}(w) = \min\{\text{cost}(\rho_1), \text{cost}(\rho_2)\} = 1$$

$$\mathcal{D}(w) = \min \{ \text{cost}(\rho) \mid \rho \text{ is a run of } w \text{ over } \mathcal{D} \}$$

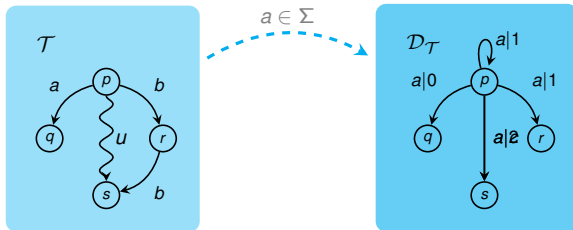
The edit-distance to a language can be computed by a distance automaton

Let $\mathcal{T} = (\Delta, Q, \delta, q_0, F)$ be a finite automaton.

Definition

We define the edit distance automaton $\mathcal{D}_{\mathcal{T}} = (\Sigma, Q, \delta^{\text{edit}}, q_0^{\text{edit}}, F^{\text{edit}})$:

$$\mathcal{D}_{\mathcal{T}}(w) = \text{dist}(w, \mathcal{T}) \quad \text{for all } w \in \Sigma^*$$



$$c = \min_{u \in \Sigma^*} \{ \text{dist}(a, u) \mid p \xrightarrow{u} s \text{ in } \mathcal{T} \}$$

The **edit-distance** to a language can be computed by a **distance automaton**

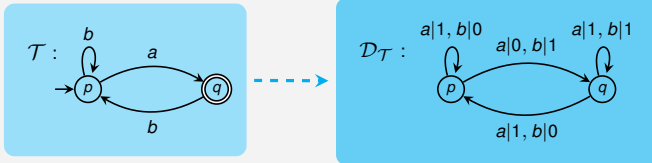
Let $\mathcal{T} = (\Delta, Q, \delta, q_0, F)$ be a finite automaton.

Definition

We define the **edit distance automaton** $\mathcal{D}_{\mathcal{T}} = (\Sigma, Q, \delta^{\text{edit}}, q_0^{\text{edit}}, F^{\text{edit}})$:

$$\mathcal{D}_{\mathcal{T}}(w) = \text{dist}(w, \mathcal{T}) \quad \text{for all } w \in \Sigma^*$$

Example



The asymptotic cost problem for a distance automaton

For any distance automaton \mathcal{D} :

$$\mathbf{A}(\mathcal{D}) = \lim_{n \rightarrow \infty} \sup \left\{ \frac{\mathcal{D}(w)}{|w|} \mid w \in \mathcal{L}(\mathcal{D}), |w| \geq n \right\}$$

Theorem

The problem of deciding whether $\mathbf{A}(\mathcal{D}) \leq \frac{1}{2}$ is **undecidable** given an arbitrary distance automaton \mathcal{D} .

This is not the case for the edit distance automaton $\mathcal{D}_{\mathcal{T}}$.

Outline

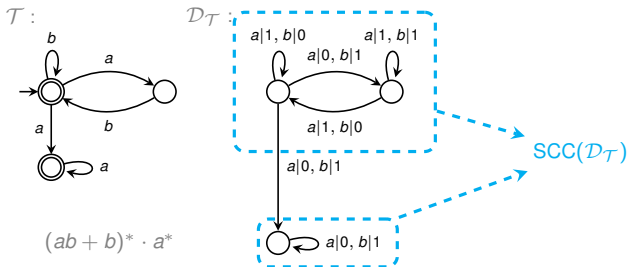
Setting

Edit distance automata

Determinization

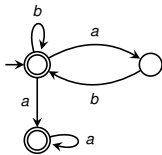
Asymptotic Cost

The strongly connected components (SCC) of $\mathcal{D}_{\mathcal{T}}$ are determinizable



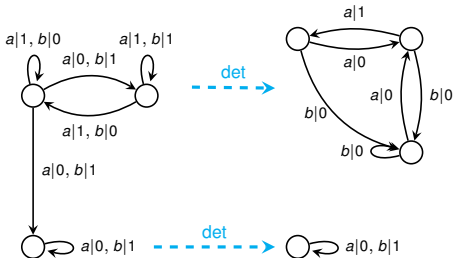
The strongly connected components (SCC) of \mathcal{D}_T are determinizable

T :

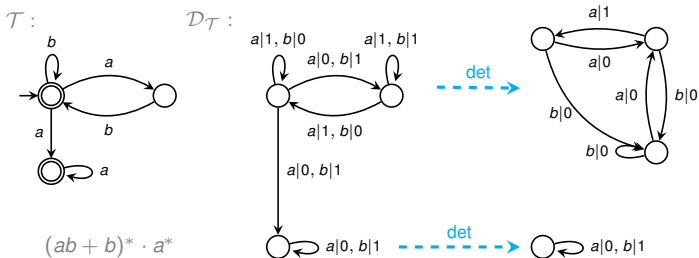


$(ab + b)^* \cdot a^*$

\mathcal{D}_T :

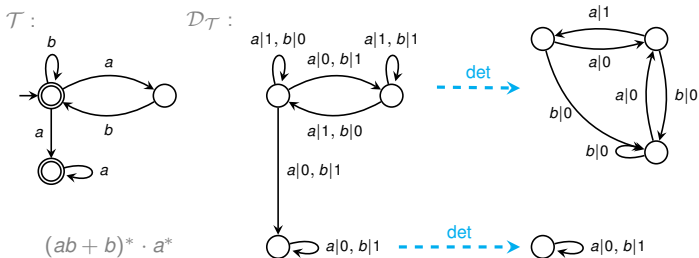


The strongly connected components (SCC) of $\mathcal{D}_{\mathcal{T}}$ are determinizable



$\mathcal{D}_{\mathcal{T}}$ is NOT always determinizable.

The strongly connected components (SCC) of $\mathcal{D}_{\mathcal{T}}$ are determinizable



Proposition

$\mathcal{D}_{\mathcal{T}}|C$ is **determinizable** for every $C \in \text{SCC}(\mathcal{D}_{\mathcal{T}})$.

We can determinize $\mathcal{D}_{\mathcal{T}}|C$ using Mohri's procedure (Mohri 1997).

The asymptotic cost can be computed using the determinization of a distance automata

Proposition

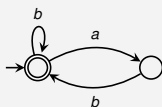
Suppose that $\mathcal{D}_{\mathcal{T}}$ is a **single strongly connected component**:

$$\mathbf{A}(\mathcal{D}_{\mathcal{T}}) = \max \left\{ \frac{\text{cost}(L)}{|L|} \mid L \text{ is a simple cycle of } \det(\mathcal{D}_{\mathcal{T}}) \right\}$$

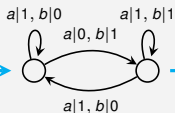
- $\text{cost}(L) = \text{sum of the cost of the edges of } L$.

Example

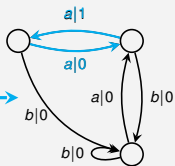
$\mathcal{T} : (ab + b)^*$



$\mathcal{D}_{\mathcal{T}} :$



$\det(\mathcal{D}_{\mathcal{T}}) :$



Outline

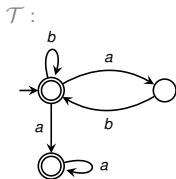
Setting

Edit distance automata

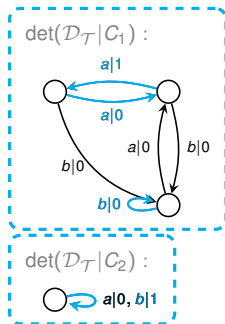
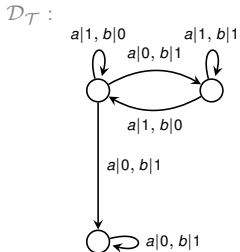
Determinization

Asymptotic Cost

Moving to multiple components



$$(ab + b)^* \cdot a^*$$

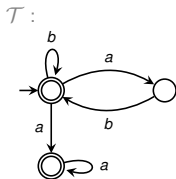


Worst case for C_1 : $(aa)(aa)(aa) \dots$

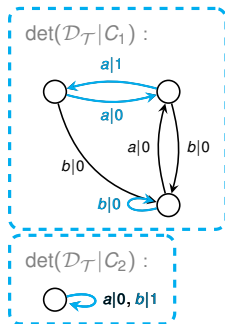
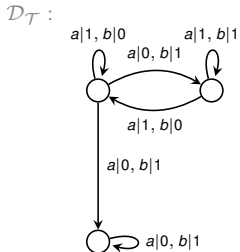
■ $\mathbf{A}((aa)^n, C_1) = \frac{1}{2}$.

■ $\mathbf{A}((aa)^n, C_2) = 0$.

Moving to multiple components



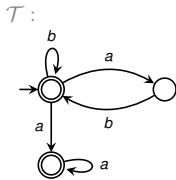
$$(ab + b)^* \cdot a^*$$



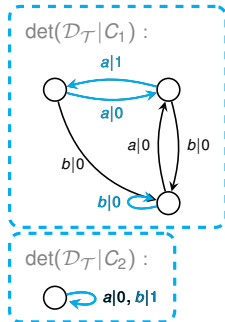
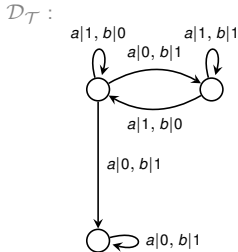
Worst case for C_2 : $b b b b \dots$

- $\mathbf{A}(b^n, C_2) = 1.$
- $\mathbf{A}(b^n, C_1) = 0.$

Moving to multiple components



$$(ab + b)^* \cdot a^*$$



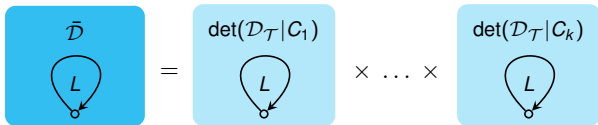
$\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ cannot be computed as a function of the simple cycles of $\det(\mathcal{D}_{\mathcal{T}}|C)$ for all $C \in \mathcal{D}_{\mathcal{T}}$.

We have to consider a combination of the common cycles of all components

Let C_1, \dots, C_k be the SCC of $\mathcal{D}_{\mathcal{T}}$.

Definition

We define the **multi-distance automaton** $\bar{\mathcal{D}}$:



Let L_1, \dots, L_m be all the simple cycles of $\bar{\mathcal{D}}$.

Definition

$\text{cost}(L_i, C) = \text{cost of the projection of the simple cycle } L_i \text{ into the component } \det(\mathcal{D}_{\mathcal{T}}|C) \text{ of } \bar{\mathcal{D}}.$

$\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ is equal to a linear combination of its cycles

Theorem

$$\mathbf{A}(\mathcal{D}_{\mathcal{T}}) = \max_{r_1, \dots, r_m \geq 0} \min_{C \in \text{SCC}(\mathcal{T})} \frac{\sum_{i=1}^m r_i \cdot \text{cost}(L_i, C)}{\sum_{i=1}^m r_i \cdot |L_i|}$$

- m : number of cycles in $\bar{\mathcal{D}}$.
- r_1, \dots, r_m : **number of repetitions** of simple cycles L_1, \dots, L_m .

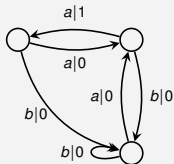
$\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ is equal to a linear combination of its cycles

Theorem

$$\mathbf{A}(\mathcal{D}_{\mathcal{T}}) = \max_{r_1, \dots, r_m \geq 0} \min_{C \in \text{SCC}(\mathcal{T})} \frac{\sum_{i=1}^m r_i \cdot \text{cost}(L_i, C)}{\sum_{i=1}^m r_i \cdot |L_i|}$$

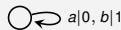
Example [$\mathcal{T} : (ab + b)^* \cdot a^*$]

$\det(\mathcal{D}_{\mathcal{T}}|_{C_1}) :$



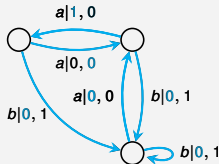
\times

$\det(\mathcal{D}_{\mathcal{T}}|_{C_2}) :$



$=$

$\bar{\mathcal{D}} :$



$$\mathbf{A}(\Sigma^*, \mathcal{T}) = \frac{1}{3}$$

Some remarks about computing $\mathbf{A}(\mathcal{D}_{\mathcal{T}})$

$$\mathbf{A}(\mathcal{D}_{\mathcal{T}}) = \max_{r_1, \dots, r_m \geq 0} \min_{C \in \text{SCC}(\mathcal{T})} \frac{\sum_{i=1}^m r_i \cdot \text{cost}(L_i, C)}{\sum_{i=1}^m r_i \cdot |L_i|}$$

linear programming problem

$$\begin{array}{ll} \text{MAXIMIZE} & y \\ \text{SUBJECT TO} & \sum_{i=1}^m \frac{\text{cost}(L_i, C)}{|L_i|} \cdot x_i \geq y \quad \forall C \in \text{SCC}(\mathcal{T}) \\ & \sum_{i=1}^m x_i \leq 1 \end{array}$$

$\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ is a rational number.

Some remarks about the complexity of computing $\mathbf{A}(\mathcal{D}_{\mathcal{T}})$

$\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ can be computed in double exponential time.

- The size of the multiple-distance automata $\bar{\mathcal{D}}$ is exponential in $\mathcal{D}_{\mathcal{T}}$.
- The number m of simple cycles is exponential in $\bar{\mathcal{D}}$.
- $\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ can be reduced to a linear programming problem of size double exponential.

The exact complexity of computing $\mathbf{A}(\mathcal{D}_{\mathcal{T}})$ is an open problem.

Conclusions and current work

1. The asymptotic cost is **rational** and can be effectively computed.
2. **First algorithm** to compute the asymptotic cost:
 - ▶ Distance automata and their determinization.
 - ▶ Cycle analysis.
3. **Streaming** asymptotic cost.
 - ▶ Reduction to mean-payoff games.
 - ▶ Complexity in PTIME.
4. Current work:
 - ▶ Repairing tree regular languages.

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